

AGENDA
SILSBEE CITY COUNCIL
SPECIAL CALLED MEETING
TUESDAY SEPTEMBER 8, 2026, AT 6:00 P.M.
LOCATION: 1220 HWY 327 EAST, SILSBEE, TEXAS
CITY HALL/COUNCIL CHAMBERS

- I. CALL TO ORDER/ROLL CALL.
- II. PLEDGE AND INVOCATION.
- III. HEARING OF VISITORS.
- IV. ITEMS TO BE CONSIDERED.
 1. Discussion and Possible Action on Budget Modifications/Collective Bargaining. (City Manager)
- V. DISCUSSION ABOUT ITEMS NOT ON THE AGENDA,
SPECIFICALLY LIMITED TO PROPOSALS THAT A SUBJECT BE
PLACED ON THE AGENDA FOR A SUBSEQUENT MEETING.
- VI. EXECUTIVE SESSION.
 - a. Pursuant to Texas Gov't Code Sect. 551.074(a)(1) to deliberate the appointment, employment, evaluation, reassignment, duty, discipline, or dismissal of a Public Officer or Employee.
 - b. Pursuant to Texas Gov't Code Sect. 551.071(1)(A) to consult with City Attorney on pending or contemplated litigation.
 - c. Pursuant to Texas Gov't Code Sect. 551.071(2) to consult with City Attorney on a matter in which the duty of the Attorney to the Governmental Body under the Texas Disciplinary Rules of Professional Conduct of the State Bar of Texas clearly conflicts with this chapter.
 - d. Pursuant to Texas Gov't Code Sect. 551.072 to deliberate the purchase, exchange, lease, or value of real property.
- VII. DISCUSSION AND POSSIBLE ACTION ON ITEMS DISCUSSED IN
EXECUTIVE SESSION.
- VIII. ADJOURN.
Notes to the Agenda.
 - a. The Council may vote and/or act upon each of the items listed on this Agenda.
 - b. Persons with disabilities who plan to attend this meeting and who may need assistance should contact DeeAnn Zimmerman, City Secretary, at (409) 385-2863, at least the working day prior to the meeting so that appropriate arrangements can be made.

This is to certify that I, DeeAnn Zimmerman, City Secretary, posted this Agenda on the Official Bulletin Board of the City of Silsbee, in an Outdoor Bulletin Board, and on the City of Silsbee's Website which is accessible to the Public 24 per day, at 4:00 p.m. on the 2nd day of September 2026.

SIGNED:


DeeAnn Zimmerman City Secretary